
Trivia Vault: Mixed Trivia 2 Download Windows 7 Free



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About This Game

Welcome to the Trivia Vault contestant! Play as a contestant in a gameshow called Trivia Vault: Mixed Trivia 2 and bring your thinking hat. Answer mixed category trivia questions as quickly as you can, the faster you answer the higher the cash value.

Correct answers lock in the digit code for the vault, 10 correct answers cracks the vault and awards bonus cash. Track your progress and aim for higher scores to accomplish higher ranks. Challenge yourself to beat your high score by playing multiple times and completing all 100 levels with a total of 1000 unique trivia questions.

Features:

3 New "CodeBreaker" Lifelines

100 Vaults to Crack(levels)

1000 Unique Trivia Questions

Timer Based Questions

Obtain Cash Multipliers Based on Correct Answers in a Level

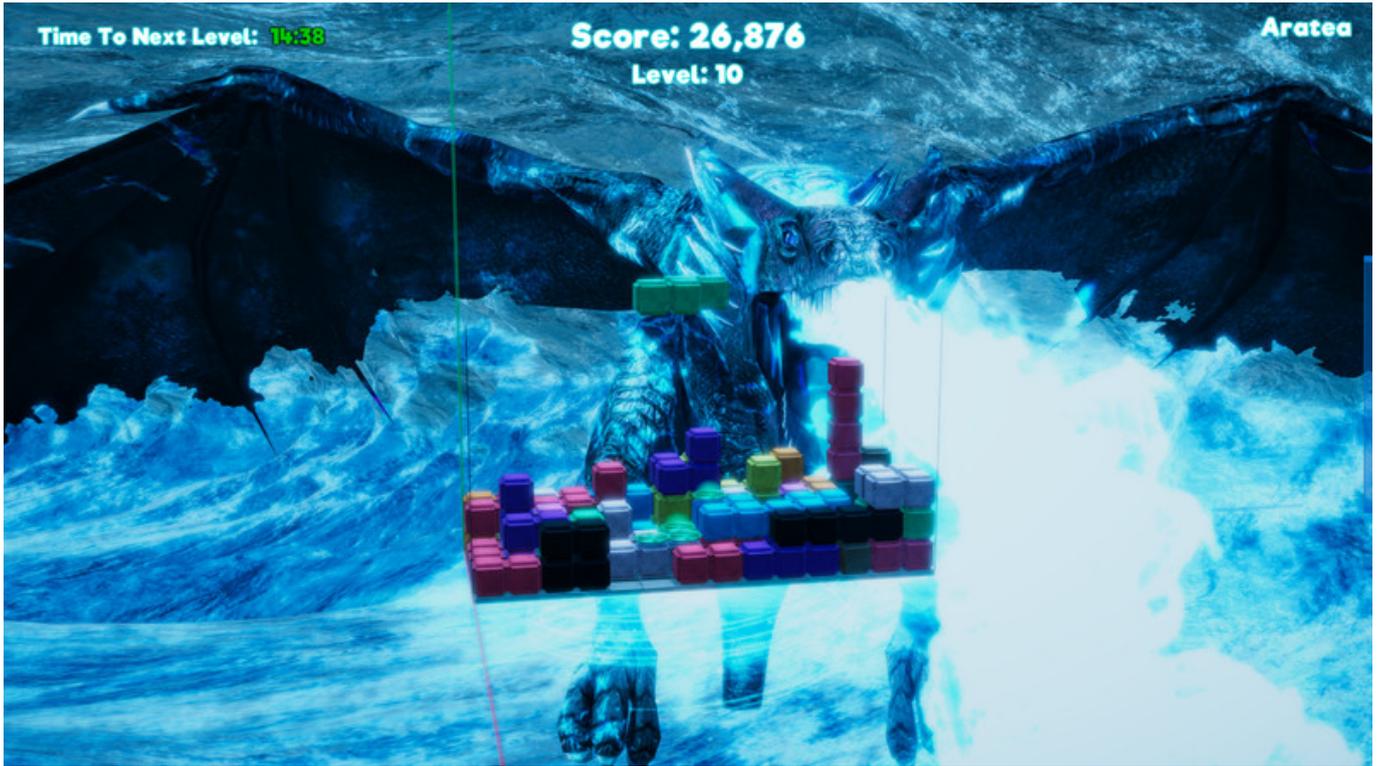
3 Ranks of Accomplishment per Level

Title: Trivia Vault: Mixed Trivia 2
Genre: Action, Casual, Indie, Simulation
Developer:
Ripknot Systems
Publisher:
Ripknot Systems
Release Date: 13 Feb, 2018

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English







Really fun to play and astonishing stories. Recommend this to every Touhou fans and any who may not be familiar with TH.. Really nice having the unlimited materials bag + the 10% more inspo and xp. Recommend if you are going to grind hard. You also get special offers that cost 0 crowns in the Crown Shop, mostly house decorations but still free ;). I'm a fans of SAO Anime. But not this game...

One word to summarize this game : "Boring..."

I lost all my passion to finish the game, so here is my unfinished review

Pros :

- It's SAO game with all the SAO Characters and resources

CONS :

- No real story or conflict. Just you trying to get to the top floor.
- Booooooring and repetitive battle. You repeat the same chore again and again untill you reach the top floor.... Even the hollow area is not that interesting..... >planes can carry 120 missiles
>but only 3 flares

come on now.jpg

also buy this if you like:

>solitary confinement

>drones

>muh waifu princess

not necessarily in that order

VERDICT: 8V10, lacks replayability (yes I nearly 100%ed the game already) and co op multiplayer to make it 10V10. This game is living proof of Steam's terrible quality control. Okay, so I missed the part that this was a musical when I bought this. I'm playing along and all of a sudden the characters burst into song. YIKES! Then ... hey, this is actually good. I mean, really good. Not only were the voice actors very talented singers, but the music and lyrics were fun and creative. As a player, you get to choose the verses. There are only three songs in a chapter that took me 5 hours to play, so if the musical thing is scaring potential players, know that the songs are well interspersed and again, very well done. In my opinion, it adds to the game and not distracts and fits the story.

This game was well written, full of lots of humorous dialogue in the style of classic adventure games. There isn't one negative thing I can say about this game. All aspects of it were creative and so much fun. This game was well worth the price for my play time and I absolutely cannot wait for Chapter II. Hope it will be soon.... I would say this game has its cute moments, for its price is nice. I love both cats and dogs so this was a good game. Its simple and easy to play, fun for the little kids and parents.

6V10 Over All

Simple, Cute and Clean.. I bought the resource pack, and its working well. For some reason it wont let me rebuy it? anybody know how?

A very short game (about an hour) that banks on you wanting to replay it many times in an attempt to rescue more people than before. Unfortunately, it gets so bogged down in the dialog and the ten thousand times you seem to have to hit the "more dialog" button that after getting rescued an hour into playing, I had absolutely no interest in revisiting the game. A clever idea with a nice art design that suffers a lot from the tedium of its mechanics.. It's a fun game don't ge wrong. It didn't grab me but didn't\u2665\u2665\u2665\u2665\u2665me off too much either. Ultimately though it's clearly a game that was meant for mobile. There are way better and more interesting platformers on Steam.. Honestly, the games fine for what it is, for the price point, no issues whatsoever.

If you have no intention of fixing the golden baby achievement however or simply can't then just remove it instead of ignoring people that ask about it on your own game hub.. Dont buy, not worth a single penny, bad graphics bad commands, go spend you cash somewhere else. or put a litle more money and get a better game. not even worth for ppl whom wants to have all games available on steam.. This is a mildly interesting time management game. It's not bad and the price is probably right for what it is, but it's not good either. It doesn't really break new ground and it does things that other games have already done better.

Here are other games you could try instead:

- 1) This war of mine (Survival as civilians in a warzone with difficult moral choices and consequences)
- 2) Sheltered (Survival as a family living in a bunker/shelter in a post-apocalyptic world)
- 3) Gods will be watching (Not the best one here, but nevertheless an interesting take on survival in different scenarios)

The games above have better interfaces, more in depth gameplay, and is generally more immersive in engaging you as a player and making you care about the characters.. Well here I am with just over 4 hours of gameplay writing a review about this game Star Fleet Rogue Adventures....a bit of a mouthful I know.

What do I think...?

Well its very addictive and it has that strange quality which distorts time...I thought I was only playing for about an hour but when I finally checked it was 4 hours later....note to devs...STOP MESSING WITH TIME !!!....you are messing with forces you do not understand....you could destroy all of humanity when you mess with time distortion...er...anyway I digress.

Back to the review. The graphics are nothing to write home about and I suspect a lot of people are going to be put off. But they would be making a terrible mistake..for they would be missing a gem laden with gameplay. You can explore planets, mine asteroids, board other ships and have space battles...amongst lots of other things.

You have to explore wormholes and send probes through them to discover the end points in a kinda arcade minigame. It sounds worse than it is as I find the various minigames are a nice change of pace from the overall strategic challenge which is to destroy your chosen alien race.

This is accomplished by heading towards their base sector by sector whilst also exploring alien planets for rescources to sustain your fleet.

You also have research. By the way all the alien races have a level from 1-9 with 9 being the toughest. Also you can choose to be higher level race only once you have conquered it.

Achievments are a nice touch here....they give you tangible in game benefits and are not just for show. Such as a nice artifact to improve your gunnery etc...

I have only touched the surface of this game but I look forward to more to be added by the dev to what could turn out to be a great game.

So yes I highly reccomend you get this as soon as possible If you like good gameplay and dont overly value graphics,

You will not like this game if you prefer twitch based arcade games with very little planning...however you will love it if you like deep and thoughtful strategy served with a side order of alien mayhem complete with pirates and nasty life forms that want to spill your tea and generally ruin your day in a very unsportsmanlike fashion.

Oh also I only discovered this game by accident as I was searching Steam for something interesting to buy. This really was not well advertised but im glad I discovered it.

Go get it now.....oh and thanks for reading this rather rambling review....love ya all. The game is great, it rarely crashes and seeing that my computer crashes games 24/7 I have to be really grateful for that. Besides that the game is fun to play, the combat system reminds me of earthbound which is a game I really enjoyed playing and the risk factors like campfires and etc. make sure you don't abuse the system and fits well with the apocalyptic theme of the game. Overall I recommend this game to anyone who enjoys earthbound like games or wants to try out a rpg with some great story.. Pretty cool game. Plays like a puzzle platformer but without the platforming, since you swim about freely. Kind of like a simpler Aquaria without the Metroid structure.

While a lot of the gameplay is governed by the rhythm of the music, I don't find that this sets the game terribly much apart from platformers with timing-heavy challenges, such as Donkey Kong Country. Rather, the main draw here is Beatbuddy's personality and soundtrack: every time a character speaks, the text box is backgrounded by a different beatboxing track, and, as you move through the stages, the music changes in complexity depending upon what's happening around you.

This sense that features of the level design are actually creating the music doesn't seem as potent or as 1:1 as in some other games that have done similar, most notably 140, but the music itself is good. Beatbuddy isn't going to blow your mind, but it's an enjoyable experience overall and well worth picking up at a sale price.. To be blunt... THIS IS GREAT

Yay, I'm already copying my past self from thirty seconds ago.

Right... on to this.

The OST for Sora, if you want some unused tracks (Plus a couple of mix's for some of Suguri's tracks) go and get Celeste AS WELL AS THIS!!!!!!!!!!!!

A great OST, I can't say much... if anything about it. Like Suguri's OST (Which for all those consumed ISN'T on Steam) some tracks give me 'Nam like flashbacks (Ice Cage 1 for instance) NOW that is because I'm crap at Sora (Which I'll most likely review when I'm not as crap at it) the OST is good, great in-fact, I often find myself listening to it over most other things (11-14 plays on Winamp as opposed to like... five at most (For the everything else)) AND THAT'S ON MY MAIN PC.

Great OST, a must buy along with the extra soundtrack and it fits the game it was designed for... DONE!

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